

# The evolutionary game analysis on the tacit knowledge sharing activities in the scientific research team of universities under the bounded rationality

Su Xikun, He Lirong

School of Business Administration, South China University of Technology, Guangzhou, China

## Email address:

bmxxsu@scut.edu.cn(SuXikun), xnlucas@163.com(HeLirong)

## To cite this article:

Su Xikun, He Lirong. The Evolutionary Game Analysis on the Tacit Knowledge Sharing Activities in the Scientific Research Team of Universities under the Bounded Rationality. *Science Innovation*. Vol. 2, No.6, 2014, pp.77-81. doi: 10.11648/j.si.20140206.11

---

**Abstract:** The tacit knowledge sharing in the scientific research team of universities has important implications for the building and innovation of the research team. Under conditions of bounded rationality, this paper establishes the evolutionary game model of knowledge sharing in the scientific research team of universities. By solving the replicator dynamics function, this paper is to judge the mechanism and path of the dynamic evolution of the knowledge-sharing in the scientific research team and to analyze the influencing factors of tacit knowledge sharing in university research team from the sharer, the recipient and the objective factors. According to the results, this paper develops effective strategies to promote knowledge sharing in the scientific team of universities.

**Keywords:** Scientific Research Team of University, Tacit Knowledge Sharing Activities, Bounded Rationality, Evolutionary Game

---

## 1. Research Background

British physical chemist and philosopher Michael Polanyi [1] believes that knowledge can be divided into explicit knowledge and tacit knowledge, tacit knowledge exists in the minds of individuals and is difficult to formalize and understand in a particular environment, which is a significant part of knowledge innovation. Tacit knowledge is a source of universities innovation and can bring a competitive advantage. Long Jian [2] thinks that since university is a knowledge-intensive organization, knowledge is a core resource in it.

Currently, there are a lot of researches on the tacit knowledge sharing activities in the scientific research team of universities. Liu Juan [3] draws that knowledge sharing in universities is possible by building a college game model of knowledge sharing on the basis of the elaboration of knowledge and its characteristics. By studying the different structures and media adaptation in university research team communication networks, Yang Zhenhua and Shi Qinfen [4] propose that team's tacit knowledge dissemination capabilities is different due to different dissemination functions. Xue Yajiong, John Bradley and Liang Huigang [5] study the factors related to the tacit

knowledge sharing in the universities from organizational climate and leadership, which analyzes factors related to the outside world, characteristics of tacit knowledge, and self-interest of the main.

From the perspective of the subject bounded rationality, this paper uses evolutionary game to study, attempts to explore the dynamic evolution of a stable path and the impact of this result of knowledge sharers and monopolies in the tacit knowledge sharing process, finally develops appropriate strategies to promote the tacit knowledge sharing in the scientific research team of universities.

## 2. Bounded Rationality and Evolutionary Game of Tacit Knowledge Subject

Based on the "perfectly rational", classical economic theory thinks that makers not only pursue their own best interests while meeting the analytical reasoning ability to pursue their own best interests. Herbert A. Simon [6] thinks people is "economic man in bounded rationality" between completely rational and irrational state rather than "economic man in fully rationality". Makers can't find the optimal decision easily, they need to learn continuously in order

to find the best strategy after repeated learning by trial and error.

Evolutionary game theory is a theory which developed on the basis of biology and classical game theory. Xie Shiyu [7] points out evolutionary game theory is bounded rationality and learning instead of completely rationality, which is closer to reality and the whole game is a dynamic process of stabilizing. Game player will not be able to find the optimal strategy at first, they need to learn continuously in order to find the best strategy after repeated learning by trial and error. Balance is not a one-time choice, but a constantly adjusted and improved result and may deviate again even in balance. Evolutionary game pays more attention to personal bounded rationality of economic policymakers, achieves consistent between individual rationality and collective rationality through the design and optimization of rules, mechanisms and systems.

As a special shared resource, tacit knowledge can't survive without the principal who has knowledge. At the same time, knowledge sharing is a strict two-way process, interactions between individuals, which belong to the micro level of individual behavior. Thus tacit knowledge sharing is bound to be affected by individual bounded rationality. Their actions and revenue are not clear when people want to carry out individual knowledge sharing. In the knowledge-sharing process, people can get their own optimal strategy through continuous learning and adjustment and may also deviate from the optimal strategy again because of restrictions on their ability to recognize. By continuous learning and judgment, makers continue to learn and improve their ability to optimize the strategy, thus the efficiency of organizations has been optimized and obtain maximum benefits.

### 3. Evolutionary Game Model of Tacit Knowledge Sharing

High cost, high risk and the uncertainty of income distribution exist in the tacit knowledge innovation process, and thus the knowledge owner takes the attitude of monopolizing the knowledge because of self-interest. So there is a game process of knowledge sharing between the subjects of knowledge. University research team is constituted by the supervisor and the student, supervisors grasp the forefront, high-end and extensive knowledge in the research team, and students are poor at knowledge because of

their experience, which form a knowledge gap. Tacit knowledge gap can contribute to knowledge sharing among team members.

There are two types of hidden subject of knowledge, one is sharing of skeptics of non-cooperation, and the other is the cooperative people who share preferences. A member of both groups is randomly paired and to game repeatedly when we analyze. In order to express conveniently and uniformly,  $\pi_i$

( $i=1,2$ ) means value created by their own knowledge that who refuse to knowledge sharing among members,  $k_i$  ( $i=1,2$ ) means knowledge storage capacity of members, the higher the volume, the more tacit knowledge members have. The sharer's ability, media richness in communication channels and the recipient's ability can influence the transfer of knowledge due to the abstract, external characteristics and ambiguity of tacit knowledge.  $r_i$  ( $i=1,2$ ) means transfer capability of the sharer. When the spread willingness is identical, the larger ability of the sharer, the more effective dissemination and transfer of tacit knowledge, thus  $k_i r_i$  can be used to represent the transfer of the knowledge volume of knowledge subject.  $S_i$  ( $i=1,2$ ) means media richness in communication channels. Daft, R. L., Lengel, R. H. [8] proposes media richness theory is the richness of transfer information is different due to different media when people are in different tasks and problems, the higher the volume, the more accuracy of the media. Receiver's ability to absorb decide whether recipients can absorb knowledge, the greater the volume, the stronger of the absorption capacity, and absorptive ability is determined by the accumulated knowledge, difference degree of knowledge background and subjective personal effort degree. Thus the direct benefits created by the knowledge sharing is:  $t_i k_j r_j s_j$  ( $i, j=1,2$ ).

As knowledge-intensive organizations, the innovation of the research team is the driving force and source of college sustainable development. New value can be created through the flow of tacit knowledge transfer and absorption.  $p_i$  ( $i=1,2$ ) means the innovation capacity of knowledge internalization of the knowledge subject, the value created by innovation knowledge is influenced by the transfer of their own knowledge and absorption of knowledge of other body, so benefits created by the innovation is:  $p_i (k_i r_i + t_i k_j r_j s_j)$  ( $i, j=1,2$ ).

Table 1. Tacit knowledge sharing game payoff matrix.

		Knowledge subject1	
		Knowledge sharing	Knowledge unsharing
Knowledge subject 2		$\pi_1 + t_1 k_2 r_2 s_2 + p_1 (k_1 r_1 + t_1 k_2 r_2 s_2) - l_1 k_1 r_1$ ,	
	Knowledge sharing	$\pi_2 + t_2 k_1 r_1 s_1 + p_2 (k_2 r_2 + t_2 k_1 r_1 s_1) - l_2 k_2 r_2$	$\pi_1 - l_1 k_1 r_1, \pi_2$
	Knowledgeunsharing	$\pi_1, \pi_2 - l_2 k_2 r_2$	$\pi_1, \pi_2$

The transfer of the tacit knowledge may lead to the loss of competitive advantage and social recognition of the knowledge subject, thus risk is huge while sharing knowledge. What's more, transfer cost of the knowledge

sharing also exists in the transfer process due to the fuzzy and uncertainty of tacit knowledge. This paper uses  $l_i$  to represent risk factor and sharing cost, thus the cost and

disutility in the process of knowledge sharing is:  $l_i k_i r_i$  ( $i=1, 2$ ). Finally, tacit knowledge sharing game payoff matrix is set up (Table 1).

## 4. Calculation and Analysis of the Evolutionary Game Model of Tacit Knowledge Sharing

### 4.1. Calculation of Evolutionary Game Model of Tacit Knowledge Sharing

Academic performance of university research team members is a gradual process, not all game players adjust at the same time, so the dynamic evolution equation of the evolution replicator dynamic equation can be used to represent strategy adjustment speed. Replicator

$$U_{1e} = y \cdot [\pi_1 + t_1 k_2 r_2 s_2 + p_1 (k_1 r_1 + t_1 k_2 r_2 s_2) - l_1 k_1 r_1] + (1-y) [\pi_1 - l_1 k_1 r_1] = y t_1 k_2 r_2 s_2 + y p_1 (k_1 r_1 + t_1 k_2 r_2 s_2) + \pi_1 - l_1 k_1 r_1$$

The benefit of unsharing strategy of the knowledge subject 2 is:

$$u_{1n} = y \cdot \pi_1 + (1-y) \cdot \pi_1 = \pi_1$$

Thus, average benefit of the knowledge subject 1 is:

$$\bar{u}_1 = x \cdot u_{1e} + (1-x) u_{1n} = x \cdot [y t_1 k_2 r_2 s_2 + y p_1 (k_1 r_1 + t_1 k_2 r_2 s_2) - l_1 k_1 r_1] + \pi_1$$

Similarly, average benefit of the knowledge subject 2 is:

$$\bar{u}_2 = y \cdot u_{2e} + (1-y) u_{2n} = y \cdot [x t_2 k_1 r_1 s_1 + x p_2 (k_2 r_2 + t_2 k_1 r_1 s_1) - l_2 k_2 r_2] + \pi_2$$

Next, we build replicator dynamic equation of knowledge subject 1 and knowledge subject 2. Replicator dynamic equation of knowledge subject 1 is:

$$dx/dt = x \cdot [u_{1e} - \bar{u}_1] = x(1-x) [y t_1 k_2 r_2 s_2 - l_1 k_1 r_1 + y p_1 (k_1 r_1 + t_1 k_2 r_2 s_2)]$$

Replicator dynamic equation of knowledge subject 2 is:

$$dy/dt = y \cdot [u_{2e} - \bar{u}_2] = y(1-y) [x t_2 k_1 r_1 s_1 - l_2 k_2 r_2 + x p_2 (k_2 r_2 + t_2 k_1 r_1 s_1)]$$

Calculating and analyzing the replicator dynamics equation of knowledge subject 1 firstly. If:

$$y^* = \frac{l_1 k_1 r_1}{t_1 k_2 r_2 s_2 + p_1 (k_1 r_1 + t_1 k_2 r_2 s_2)}$$

Then,  $dx/dt$  is 0, which means all  $x$  are stable; If

$$y^* \neq \frac{l_1 k_1 r_1}{t_1 k_2 r_2 s_2 + p_1 (k_1 r_1 + t_1 k_2 r_2 s_2)}$$

Then,  $x^* = 0$  and  $x^* = 1$  are stable, while  $y^* > \frac{l_1 k_1 r_1}{t_1 k_2 r_2 s_2 + p_1 (k_1 r_1 + t_1 k_2 r_2 s_2)}$ ,  $x^* = 1$  is evolutionary stable strategy (ESS) and represents knowledge

dynamic model was developed by Taylor and Jonker [9], which can describe the group behavior trend of the bounded rational individual and predict the group behavior of the individual accurately. Thus sharing strategy selection problem in the process of tacit knowledge sharing can be solved through the use of evolutionary game theory on the basis of bounded rationality.

Given in the university research team, knowledge subject 1's choice of the proportion of knowledge-sharing strategy is  $x$ , knowledge unsharing is  $1-x$ ; knowledge subject 2's choice of the proportion of knowledge sharing strategy is  $y$ , knowledge unsharing is  $1-y$ . Two types of knowledge subjects are randomly paired and to game repeatedly.

The benefit of sharing strategy of the knowledge subject 1 is:

subject 1 is tending to knowledge sharing; while  $y^* < \frac{l_1 k_1 r_1}{t_1 k_2 r_2 s_2 + p_1 (k_1 r_1 + t_1 k_2 r_2 s_2)}$ ,  $x^* = 0$  is evolutionary stable strategy (ESS) and represents knowledge subject 1 is tending to knowledge unsharing.

Similarly, if:

$$x^* = \frac{l_2 k_2 r_2}{t_2 k_1 r_1 s_1 + p_2 (k_2 r_2 + t_2 k_1 r_1 s_1)}$$

Then,  $dy/dt$  is 0, which means all  $y$  are stable. If:

$$x^* > \frac{l_2 k_2 r_2}{t_2 k_1 r_1 s_1 + p_2 (k_2 r_2 + t_2 k_1 r_1 s_1)}$$

Then  $y^* = 1$  is evolutionary stable strategy(ESS) and represents knowledge subject 2 is tending to knowledge sharing.

If:

$$x^* < \frac{l_2 k_2 r_2}{t_2 k_1 r_1 s_1 + p_2 (k_2 r_2 + t_2 k_1 r_1 s_1)}$$

Then  $y^* = 0$  is evolutionary stable strategy(ESS) and represents knowledge subject 1 is tending to knowledge unsharing.

According to the above analysis, we can know dynamic evolution figure of the knowledge sharing strategy of the knowledge subject 1 and knowledge subject 2(Figure 1).

From the figure 1, we can know that the tacit knowledge sharing activities in the scientific research team of universities have five partial equilibrium points, (1, 0) and (0, 1) are unstable equilibrium points,  $(x^*, y^*)$  is a saddle point, while (0, 0) and (1, 1) are stable, which means knowledge subject 1 and knowledge subject 2 select the tacit knowledge sharing simultaneously or the tacit knowledge unsharing. The game will converge to the evolutionary stable strategy (1, 1) and the two knowledge subjects select the knowledge sharing when the initial state of the game fell on the B region. The game will converge to the evolutionary stable strategy (0, 0) and the two knowledge subjects select the knowledge unsharing when the initial state of the game fell on the C region.

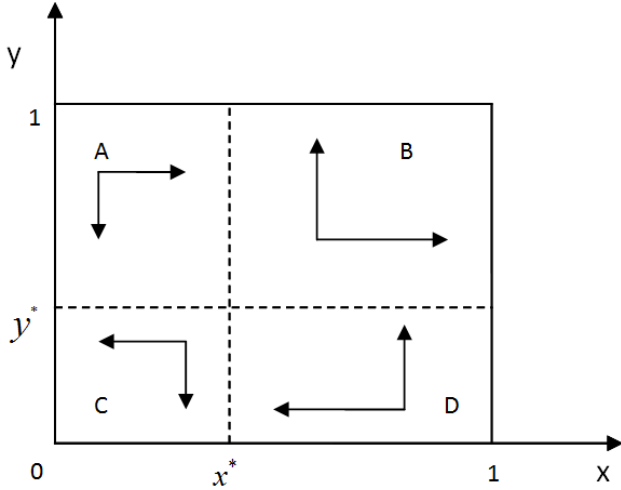


Figure 1. Dynamic evolution chart of the knowledge sharing strategy of the knowledge subject 1 and knowledge subject 2.

#### 4.2. Analysis of Evolutionary Game Model of Tacit Knowledge Sharing

As can be seen from the analysis of dynamic evolution figure, different initial conditions of the game lead to different equilibrium results. The proportion of participants who choose strategy initially decide knowledge sharing or knowledge monopolization that research team forms, and the key factor influences the proportion of participants is the benefit of the knowledge subject, while benefit is affected by

different factors of the knowledge sharing and the more effective factor influence is that the knowledge of the initial state of the subject area falls on the B region. We can develop different strategies from different aspects so as to promote university research team tacit knowledge subject knowledge transfer to the maximum extent, and constantly enhance the vitality of university research teams and improve the innovation ability of the team.

##### 4.2.1. Sharer Factors: Transfer Capability and Media Richness

Burton R. Clark thinks that there are a lot of tacit knowledge in real scientific research from the perspective of the science in his book and tacit knowledge are the scientific community support, research groups and researchers. The media richness of the transfer channels can influence the effect of the knowledge sharing. In fact, the volume of the knowledge sharing can be increased by improving the transfer capability of the knowledge sharers and media richness, we can know that  $x^*$  is monotonic decreasing function of the transfer capability and  $y^*$  is monotonic decreasing function of the media richness from the solution of the replicator dynamics equation.  $x^*$  and  $y^*$  are small while increase the transfer capability of the knowledge sharers and media richness, B region will expand, which means scientific research team's ESS is tending to knowledge sharing.

##### 4.2.2. Recipient Factors: the Ability to Absorb and Value Internalization

The absorptive capacity of the knowledge recipient not only affects the absorption to gain new knowledge and internalize the knowledge to create new value, but also affects the willingness of both knowledge sharing knowledge sharers. Cohen and W. Levinthal [10] draw that accumulated knowledge, the different degree of the knowledge background and degree of efforts. Research team needs to be a combination of differentiated background knowledge of workers, while strengthening and encouraging the subjective effort of members. In fact, the greater the ability of the recipient to absorb, the larger amount of tacit knowledge to accept. With the continuous increase in the amount of tacit knowledge and the research methods and skills of the knowledge subject, the amount of knowledge of the subject will continue to increase. In addition, the enhancement of the tacit knowledge sharing in the team can help create a good atmosphere of knowledge sharing, thus increasing the willingness and behavior of the knowledge sharing of the knowledge subject.

For the university research team, the value of the research team is innovation.  $x^*$  is monotonic decreasing function of the ability to absorb and  $y^*$  is monotonic decreasing function of the value internalization. Improve the ability to absorb and internalize creative value can expand B region, which can help the ESS of team tend to share strategy.

##### 4.2.3. Objective Factors: Knowledge Sharing Risk Factors and Knowledge Gaps

The risk factors and cost of the tacit knowledge sharing

are affected by two factors, one is the tacit knowledge is fuzzy, the other is the loss of authority and risk cost in tacit knowledge subject due to knowledge sharing. From the replicator dynamic equation,  $x^* = \frac{l_2 k_2 r_2}{t_2 k_1 r_1 s_1 + p_2 (k_2 r_2 + t_2 k_1 r_1 s_1)}$  is the monotonic increasing function of the risk factor  $l_i$ , so as the  $y^* = \frac{l_1 k_1 r_1}{t_1 k_2 r_2 s_2 + p_1 (k_1 r_1 + t_1 k_2 r_2 s_2)}$ . Research team can take effective way to reduce the value of the risk factors and promote knowledge sharing. In addition, we should enhance the sense of honor and meet the needs of the members, reduce the cost of knowledge sharing. According to the characteristics of students, increase student experience of success and self-confidence, encourage students through tangible forms of subsidies and scholarships and enhance students' awareness of the benefits of knowledge sharing by the way of seminars.

In fact, moderate knowledge gap is the basis of stimulate knowledge sharing among team members. The larger knowledge gap among members, the greater willingness to share.  $x^*$ ,  $y^*$  are the monotonic decreasing function of the knowledge gap, improve the knowledge gap can expand B region, which can help the ESS of team tend to tacit sharing strategy.

## 5. Conclusion

Evolutionary game theory is an effective way to evaluate the internal knowledge sharing mechanism theory of the university research team, which has realistic meanings when we analyze the stable balance relation of the knowledge sharing. Through the use of replicator dynamics model of the evolutionary game theory, this paper explores the mechanism and path of the knowledge sharing evolution among members in the scientific research team of universities, analyzes the factors of the knowledge sharing and provides a theory evidence for finding a reasonable knowledge management methods and strategies. Universities can build the mechanism of the knowledge sharing from several points: (1) John Harsanyi [11] draws that human's behavior can be encouraged via economic benefit and social recognition. We should improve the satisfaction and achievement of the knowledge sharing among research team members and give spiritual and material incentives. (2) Building a knowledge sharing platform and enriching media richness of knowledge dissemination channels. Face to face communication mechanisms of the research team should be institutionalized and lectures and seminars should be regularly held. We also

need to strengthen the ability to study of the individual, improve the ability to transfer and absorption of knowledge and facilitate the transfer of the tacit knowledge. (3) Strengthening communication and cooperation, enhancing trust among team members, building a sound knowledge protection mechanism of the team and reducing the risk and transfer cost of the knowledge sharing. Finally we should create a harmonious team atmosphere of knowledge sharing and improve member willingness to share knowledge.

## References

- [1] Michael Polanyi, 1958, "Personal Knowledge", University of Chicago Press.
- [2] Long Jian, 2009, "Review of Tacit Knowledge Management of University", Library, vol.6, pp54-59.
- [3] Liu Juan, 2007, "Game Analysis of possibility of the University Knowledge Sharing", Academia Bimestris, vol.3, pp 156-161.
- [4] Yang Zhenhua, Shi Qinfen, 2007, "Media Practicality and Tacit Knowledge Dissemination of the University Research Team Communication Network", Science & Technology Progress and Policy, vol.24, pp 115-117.
- [5] Xue Yajiong, John Bradley, Liang Huigang, 2010, "Team Climate, Empowering Leadership, and Knowledge Sharing", Journal of Knowledge Management, vol.15, pp299-312.
- [6] Herbert A. Simon, 1955, "A Behavioral Model of Rational Choice", The Quarterly Journal of Economics, vol.69, pp 99-118.
- [7] Xie Shiyu, 2001, "Evolutionary Game Theory under Bounded Rationality", Journal of Shanghai University of Finance and Economics, vol.5, pp 3-9.
- [8] Daft, R. L., Lengel, R. H, 1996, "Organization Information Requirements, Media Richness and Structural Design", Management Science, pp 554-571.
- [9] Taylor PDLB Jonker, 1978, "Evolutionarily Stable Strategy and Game Dynamics", Mathematical Biosciences, vol.40, pp 145-156.
- [10] Cohen, W. Levinthal, D, 1990, "Absorptive Capacity: A New Perspective on Learning and Innovation", Administrative Science Quarterly, pp1128-1152.
- [11] Harsanyi, J, 1969, "Rational Choice Models of Behavior Versus Functionalist and Conformist Theories", World Politics, vol.21, pp 513-538.